EJERCICIO 1: GEOLOCALIZACIÓN

<!DOCTYPE html>

<html>

<body>

<h1>HTML Geolocation</h1>

<p>Click the button to get your coordinates.</p>

<button onclick="getLocation()">Try It</button>

<p id="demo"></p>

<script>

const x = document.getElementById("demo");

function getLocation() {

if (navigator.geolocation) {

navigator.geolocation.getCurrentPosition(showPosition);

} else {

x.innerHTML = "Geolocation is not supported by this browser.";

}

}

function showPosition(position) {

x.innerHTML = "Latitude: " + position.coords.latitude +

"<br>Longitude: " + position.coords.longitude;

}

</script>

</body>

</html>

EJERCICIO 2: GEOLOCALIZACION – MAPA

<!DOCTYPE html>

<html>

<body>

<h1>My First Google Map</h1>

<div id="map" style="width:400px;height:400px;background:yellow"></div>

<script>

function myMap() {

var mapOptions = {

center: new google.maps.LatLng(51.5, -0.12),

zoom: 10,

mapTypeId: google.maps.MapTypeId.HYBRID

}

var map = new google.maps.Map(document.getElementById("map"), mapOptions);

}

</script>

<script src="https://maps.googleapis.com/maps/api/js?key=AIzaSyBu-916DdpKAjTmJNIgngS6HL\_kDIKU0aU&callback=myMap"></script>

</body>

</html>

EJERCICIO 3: ALERT

EJERCICIO 5: CANVA

<!DOCTYPE html>

<html>

<body>

<h1>HTML5 Canvas</h1>

<h2>The stroke() Method</h2>

<canvas id="myCanvas" width="300" height="150" style="border:1px solid grey"></canvas>

<script>

const c = document.getElementById("myCanvas");

const ctx = c.getContext("2d");

ctx.beginPath();

ctx.moveTo(20, 20);

ctx.lineTo(20, 100);

ctx.lineTo(70, 100);

ctx.strokeStyle = "red";

ctx.stroke();

</script>

</body>

</html>